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# **Odin Documentation**

***Release 1.0***

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## Object Data Mapper for Python



# CHAPTER 1

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## First Steps

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Quick overview to get up to speed with Odin.

- [intro/creating-resources](#)
- [intro/loading-and-saving-data](#)
- [intro/mapping-between-resources](#)





## CHAPTER 2

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### Working with resources

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Resources are the basic building block of Odin.

- Resources: [ref/resources/fields](#) | [ref/resources/options](#)
- Loading and Saving: [ref/codecs/json\\_codec](#) | [ref/codecs/toml\\_codec](#) | [ref/codecs/yaml\\_codec](#) | [ref/codecs/csv\\_codec](#) | [ref/codecs/msgpack\\_codec](#)
- Mapping: [ref/mapping/classes](#)
- Adapters: [ref/adapters](#)
- Documenting: [ref/contrib/sphinx/index](#)

See the [examples/index](#) section for examples on how to use features of Odin.



## CHAPTER 3

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### Extras

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- [ref/contrib/money/index](#)
- [ref/contrib/geo/index](#)
- [ref/contrib/pint/index](#)



## CHAPTER 4

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### Integration

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- [integration/aws/index](#)
- [integration/django/index](#)



## CHAPTER 5

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### Project Links

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- [Project home](#)
- [Issue/Bug tracker](#)
- [change-history](#)





## CHAPTER 6

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### Indices and tables

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- [contents](#)
- [genindex](#)
- [modindex](#)
- [search](#)